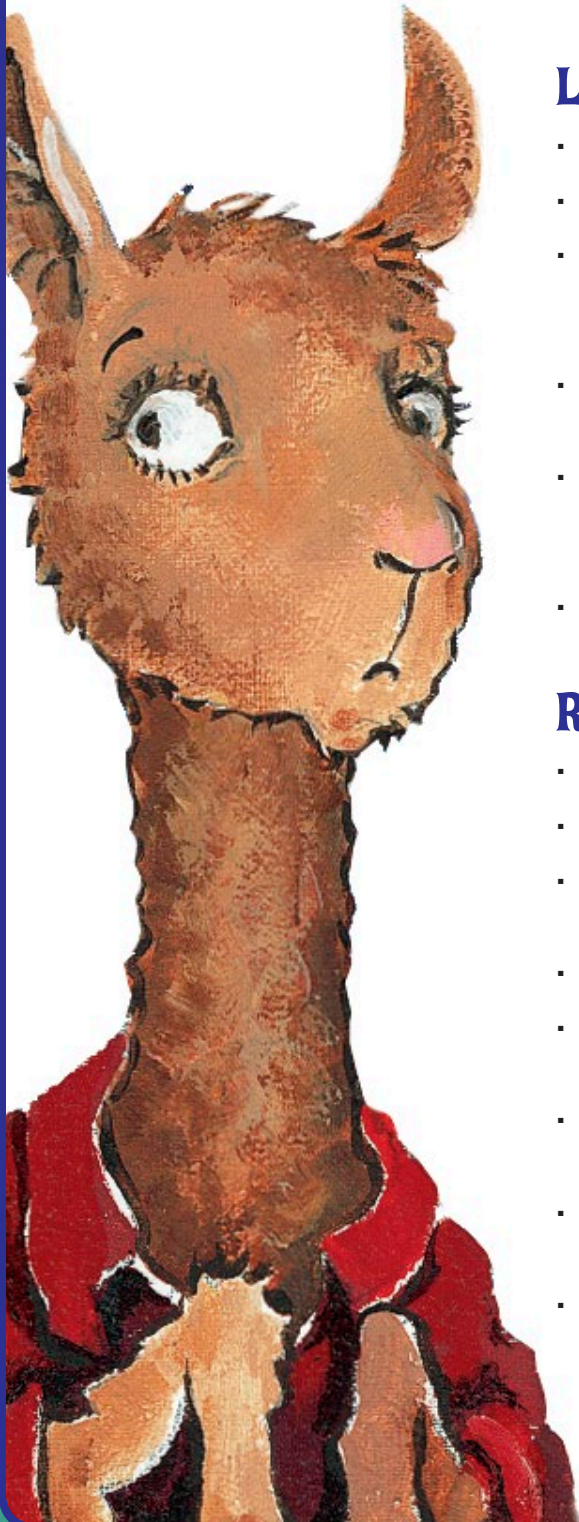


Llama Llama Party Games!



LLAMA, LLAMA, PAJAMA!

- Play just like Duck, Duck, Goose.
- Everyone sits in a circle and one person is "It."
- The person who is "It" walks around touching each person's shoulder and saying "Llama," "Llama," "Llama" for each person they tap until they randomly decide to say "Pajama."
- The person who is called "Pajama" must get up and run around the circle.
- "Pajama" chases after "It" and tries to tag "It" before "It" can get all the way around to claim the seat left open by "Pajama."
- The person who is unable to claim the open seat is the new "It."

RHYME TIME!

- Sit in a circle.
- The starting person picks a random word to rhyme.
- The person to the left of the starter must find a rhyme for that word.
- The next person to the left must come up with another rhyme.
- Repeat the above until the circle has reached the originator of the word, or until someone can't find a rhyme.
- Then the person to the left of the starter gets to introduce a new word for everyone to rhyme with.
- Repeat until everyone has had the opportunity to introduce a rhyming word.
- When someone can't find a rhyme, that person gains a penalty point. If everyone is able to find a rhyme, then the person who originated the rhyming word gains a point. The person(s) with the fewest points win(s) the game.

